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# **vertx-eventbus-python**

***Release 3.8.5***

**Feb 05, 2020**



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## Contents:

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<b>1</b>	<b>Links</b>	<b>3</b>
<b>2</b>	<b>API</b>	<b>5</b>
2.1	Vertx.eventbus module . . . . .	5
<b>3</b>	<b>Unit Tests</b>	<b>9</b>
3.1	test_eventbus module . . . . .	9
<b>4</b>	<b>Indices and tables</b>	<b>13</b>
	<b>Index</b>	<b>15</b>





This is a python client for the [Vert.x](#) [Vert.x-tcp-eventbus-bridge](#)



# CHAPTER 1

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## Links

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- [Github](#)
- [Wiki](#)
- [Chat](#)





## 2.1 Vertx.eventbus module

**class** Vertx.eventbus.**Eventbus** (*host='localhost', port=7000, options=None, onError=None, timeout=None, connect=True, debug=False*)

Bases: object

Vert.x TCP eventbus client for python

### Variables

- **headers** – any headers to be sent as per the vertx-tcp-eventbus-bridge specification
- **state** (*State.CONNECTING: State*) – the state of the the eventbus
- **host** (*str*) – 'localhost' the host the eventbus is connected to
- **port** (*int*) – 7000 : the port to be used for the socket connection

:ivar pingInterval:5000:the ping interval in millisecs :vartype pingInterval: int

:ivar pongCount:0:the number of pongs received :vartype pongCount: int

### Variables

- **timeOut** (*float*) – DEFAULT\_TIMEOUT:time in secs to be used as the socket timeout
- **debug** (*bool*) – False: True if debugging should be enabled

:ivar onError:onError:the function to handle errors messages with no address :vartype onError: function

:ivar handlers:{}: the dict of handlers for incoming messages :vartype handlers: dict

:ivar replyHandler:{}: the dict of handlers for reply messages :vartype replyHandlers: dict

\_\_init\_\_ (*host='localhost', port=7000, options=None, onError=None, timeout=None, connect=True, debug=False*)  
constructor

### Parameters

- **host** (*str*) – the host to connect to - default: 'localhost'
- **port** (*int*) – the port to use - default: 7000
- **options** (*dict*) – e.g. { vertxbus\_ping\_interval=5000 }
- **onError** (*function*) – the handler to use for error messages with no address- default: None will be replaced by default onError
- **timeOut** (*float*) – time in secs to be used as the socket timeout - default: 60 secs - the minimum timeOut is 10 msec and will be enforced
- **connect** (*bool*) – True if the eventbus should automatically be opened - default: True
- **debug** (*bool*) – True if debugging should be enabled - default: False

#### Raise

##### IOError

- the socket could not be opened

##### Exception

- some other issue e.g. with starting the listening thread

#### **addHeader** (*header, value*)

add a header with the given header key and value

##### Parameters

- **header** (*str*) – the key of the header value to add
- **value** (*object*) – the value of the header value to add

#### **close** ()

close the eventbus connection after staying in the CLOSING state for the given timeInterval

**Parameters** **timeInterval** (*float*) – the number of seconds to sleep before actually closing the eventbus - default: 30 seconds

#### **isOpen** ()

Checks if the eventbus state is OPEN.

**Returns** True if State is OPEN else False

**Return type** bool

#### **onErrorHandler** (*message*)

default onError Handler - only gives debug output

#### **open** ()

open the eventbus by connecting the eventbus socket and starting a listening thread by default the connection is opened on construction of an Eventbus instance

#### Raise

##### IOError

- the socket could not be opened

##### Exception

- some other issue e.g. with starting the listening thread

#### **ping** ()

send a ping

### Raise

#### Exception

- eventbus is not open

### **pongHandler** ( )

default pong Handler - counts the number of pongs Received

### **publish** (address, body=None, headers=None)

publish a message

#### Parameters

- **address** (*str*) – the target address to send the message to
- **body** (*str*) – the body of the message e.g. a JSON object
- **headers** (*dict*) – headers to be added - default: None

### Raise

#### Exception

- eventbus is not open

### **registerHandler** (address, callback, headers=None)

register a handler

#### Parameters

- **address** (*str*) – the address to register a handler for
- **callback** (*function*) – a callback for the address
- **headers** (*dict*) – headers to be added - default: None

### Raise

#### Exception

- eventbus is not open
- callback not callable

### **send** (address, body=None, callback=None, headers=None)

send a message

#### Parameters

- **address** (*str*) – the target address to send the message to
- **body** (*str*) – the body of the message e.g. a JSON object- default: None
- **headers** (*dict*) – headers to be added - default: None

### Raise

#### Exception

- eventbus is not open

### **unregisterHandler** (address, callback, headers=None)

unregister a callback for a given address if there is more than one callback for the address it will be remove from the handler list if there is only one callback left an unregister message will be sent over the bus and then the address is fully removed

#### Parameters

- **address** (*str*) – the address to unregister the handler for
- **callback** (*function*) – the callback to unregister
- **headers** (*dict*) – headers to be added - default: None

**Raise**

**Exception**

- eventbus is not open
- address not registered
- callback not registered

**wait** (*state=<State.OPEN: 1>, timeOut=5.0, timeStep=0.01*)  
wait for the eventbus to reach the given state

**Parameters**

- **state** (*State*) – the state to wait for - default: State.OPEN
- **timeOut** (*float*) – the timeOut in secs after which the wait fails with an Exception
- **timeStep** (*float*) – the timeStep in secs in which the state should be regularly checked

**Raise**

**Exception** wait timed out

**class** Vertx.eventbus.**State**

Bases: enum.IntEnum

Eventbus state see <https://github.com/vert-x3/vertx-bus-bower/blob/master/vertx-eventbus.js>

**CLOSED** = 3

**CLOSING** = 2

**CONNECTING** = 0

**OPEN** = 1

### 3.1 test\_eventbus module

Created on 2020-02-01

@author: wf

```
class tests.test_eventbus.EchoCommand (cmd, msgType, address)
```

Bases: dict

an Echo Command object

```
__init__ (cmd, msgType, address)
```

construct me

#### Parameters

- **cmd** (*str*) – a command either “time” or “counter”
- **msgType** (*str*) – a message type either “send” or “publish”
- **address** (*str*) – an address to be used for the echo

```
asJson ()
```

return me as a json String

**Returns** the json representation of the EchoCommand

**Return type** str

```
class tests.test_eventbus.Handler (debug=False)
```

Bases: object

a Handler for messages

```
__init__ (debug=False)
```

construct me

**Parameters** **debug** (*bool*) – if True show debug messages - default: True

**handle** (*err*, *message=None*)  
handle the given vert.x tcp-event bus message

**Parameters**

- **err** (*dict*) – potential error message
- **message** (*dict*) – the message dict to handle
- **may contain a body and headers** (*it*) –

```
class tests.test_eventbus.TestEventbus (*args, **kwargs)
    Bases: unittest.case.TestCase

    test the EventBus for the vert.x tcp eventbus bridge

    __init__ (*args, **kwargs)
        construct me

    classmethod setUpClass ()
        Hook method for setting up class fixture before running tests in the class.

    classmethod tearDownClass ()
        Hook method for deconstructing the class fixture after running all tests in the class.

    testCmd ()
        test json encoding of a Cmd

    testCreateWithInvalidPort ()
        test creating an event bus for an invalid port

    testHandler ()
        test handler

    testMergeHeaders ()
        test merging headers

    testRegisterHandler ()
        test a successful handler registration

    testRegisterWithClosedBus ()
        try registering an event bus for a closed port

    testSocketDirect ()
        test direct socket communication with echo server

    testSocketOfEventBus ()
        send a message using the private function of the event bus

    testTcpEventBusBridgeStarter ()
        test the TcpEventBusBridgeStarter

    testWait ()
        test waiting for the eventbus to open and close

    test_ping ()
        test sending a ping

    test_publish ()
        test publishing a message to the echo server

    test_publishWithHeader ()
        test publishing a message with headers
```

**test\_publishWithMultipleHandlers()**  
test publishing a message to be handle by multiple handlers

**test\_registerHandler()**  
test registering a handler

**test\_reply()**  
test sending a message with a reply handler

**test\_send()**  
test sending a message

**test\_sendInvalidAddress()**  
test trying to send to an invalid address





## CHAPTER 4

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### Indices and tables

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- `genindex`
- `modindex`
- `search`



## Symbols

[\\_\\_init\\_\\_\(\)](#) (*Vertx.eventbus.Eventbus* method), 5  
[\\_\\_init\\_\\_\(\)](#) (*tests.test\_eventbus.EchoCommand* method), 9  
[\\_\\_init\\_\\_\(\)](#) (*tests.test\_eventbus.Handler* method), 9  
[\\_\\_init\\_\\_\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 10

## A

[addHeader\(\)](#) (*Vertx.eventbus.Eventbus* method), 6  
[asJson\(\)](#) (*tests.test\_eventbus.EchoCommand* method), 9

## C

[close\(\)](#) (*Vertx.eventbus.Eventbus* method), 6  
[CLOSED](#) (*Vertx.eventbus.State* attribute), 8  
[CLOSING](#) (*Vertx.eventbus.State* attribute), 8  
[CONNECTING](#) (*Vertx.eventbus.State* attribute), 8

## E

[EchoCommand](#) (class in *tests.test\_eventbus*), 9  
[Eventbus](#) (class in *Vertx.eventbus*), 5

## H

[handle\(\)](#) (*tests.test\_eventbus.Handler* method), 9  
[Handler](#) (class in *tests.test\_eventbus*), 9

## I

[isOpen\(\)](#) (*Vertx.eventbus.Eventbus* method), 6

## O

[onErrorHandler\(\)](#) (*Vertx.eventbus.Eventbus* method), 6  
[OPEN](#) (*Vertx.eventbus.State* attribute), 8  
[open\(\)](#) (*Vertx.eventbus.Eventbus* method), 6

## P

[ping\(\)](#) (*Vertx.eventbus.Eventbus* method), 6  
[pongHandler\(\)](#) (*Vertx.eventbus.Eventbus* method), 7

[publish\(\)](#) (*Vertx.eventbus.Eventbus* method), 7

## R

[registerHandler\(\)](#) (*Vertx.eventbus.Eventbus* method), 7

## S

[send\(\)](#) (*Vertx.eventbus.Eventbus* method), 7  
[setUpClass\(\)](#) (*tests.test\_eventbus.TestEventbus* class method), 10  
[State](#) (class in *Vertx.eventbus*), 8

## T

[tearDownClass\(\)](#) (*tests.test\_eventbus.TestEventbus* class method), 10  
[test\\_ping\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 10  
[test\\_publish\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 10  
[test\\_publishWithHeader\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 10  
[test\\_publishWithMultipleHandlers\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 10  
[test\\_registerHandler\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 11  
[test\\_reply\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 11  
[test\\_send\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 11  
[test\\_sendInvalidAddress\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 11  
[testCmd\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 10  
[testCreateWithInvalidPort\(\)](#) (*tests.test\_eventbus.TestEventbus* method), 10

`TestEventbus` (*class in tests.test\_eventbus*), 10  
`testHandler()` (*tests.test\_eventbus.TestEventbus method*), 10  
`testMergeHeaders()` (*tests.test\_eventbus.TestEventbus method*), 10  
`testRegisterHandler()` (*tests.test\_eventbus.TestEventbus method*), 10  
`testRegisterWithClosedBus()` (*tests.test\_eventbus.TestEventbus method*), 10  
`tests.test_eventbus` (*module*), 9  
`testSocketDirect()` (*tests.test\_eventbus.TestEventbus method*), 10  
`testSocketOfEventBus()` (*tests.test\_eventbus.TestEventbus method*), 10  
`testTcpEventBusBridgeStarter()` (*tests.test\_eventbus.TestEventbus method*), 10  
`testWait()` (*tests.test\_eventbus.TestEventbus method*), 10

## U

`unregisterHandler()` (*Vertx.eventbus.Eventbus method*), 7

## W

`wait()` (*Vertx.eventbus.Eventbus method*), 8